# Tracy's Grid World

## Question: 1

Where does Tracy always start in the grid world?

At the (0,0) coordinate in the bottom left hand corner of the canvas

At the (-200,-200) coordinate in the bottom left hand corner of the canvas

At the (0,0) coordinate in the middle of the canvas

At the (-200,-200) coordinate in the middle of the canvas

## Question: 2

What are the dimensions of Tracy’s world?

200 pixels x 200 pixels

400 pixels x 200 pixels

400 pixels x 400 pixels

200 pixels x 400 pixels

## Question: 3

Which commands would move Tracy forward 100 pixels?

A. forward(100)

B. backward(-100)

C. forward(-100)

A, B, and C

A only

B and C

A and B

## Question: 4

How far does Tracy need to move from the starting position to reach the right side of the canvas?

50 pixels

100 pixels

200 pixels

400 pixels

## Question: 5

If you want Tracy to move forward 100 pixels without making a line, what set of commands should you write?

penup()

forward(100)

forward(100)

penup()

penup(100)

forward(-100)